

Optimizing cryptographic algorithms in gnark

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Team

Who?

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What?

We're building [gnark](#), a fast and easy to use open source zkSNARK library, in Go.



and [gnark-crypto](#), a fast cryptographic library, in Go.



gnark under the hood

Frontend
(write a “circuit”)

Backend
(proof generation &
verification)

Pairing and elliptic curve cryptography

gnark-crypto

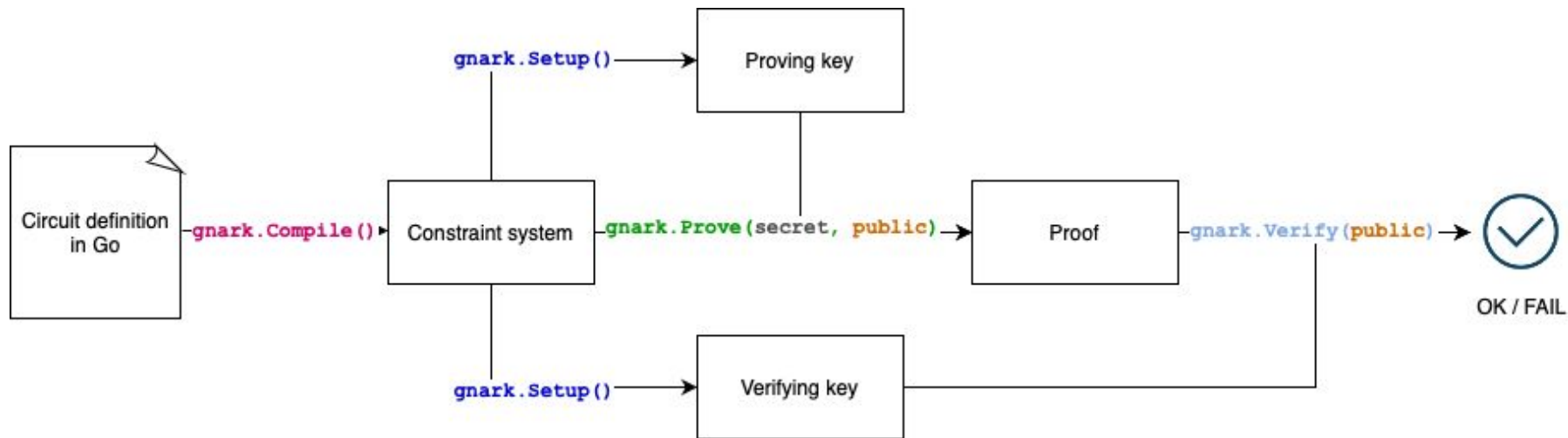
Field arithmetic (~big integer library)

gnark-crypto

- Groth16, PLONK w/ KZG or FRI
- stdlib: MiMC, E(d/C)DSA, pairing, BLS sig., KZG...
- Native and non-native field arithmetic
- BN254, BLS12-381, BLS12-377/BW6-761, BLS24...
- Fast MSM, fast pairings
- KZG, FRI, Plookup...
- Sumcheck (GKR)
- 768-bit, 384-bit, 256-bit, goldilocks... on multi-targets
- FFT, Pornin's optimized inverse...

gnark workflow

```
pk, vk, err := groth16.Setup(ccs)
proof, err := groth16.Prove(ccs, pk, witness)
err := groth16.Verify(proof, vk, publicWitness)
```



```
ccs, err = frontend.Compile(ecc.BN254.ScalarField(), r1cs.NewBuilder, &c)
ccs, err = frontend.Compile(ecc.BLS12_381.ScalarField(), scs.NewBuilder, &c)
```

gnark circuits: *play.gnark.io*

The gnark playground Groth16 PlonK Run Share Examples ▾

```
8 // gnark is a zk-SNARK library written in Go. Circuits are regular structs.
9 // The inputs must be of type frontend.Variable and make up the witness.
10 // The witness has a
11 // * secret part --> known to the prover only
12 // * public part --> known to the prover and the verifier
13 type Circuit struct {
14     Secret frontend.Variable // pre-image of the hash secret known to the prover only
15     Hash frontend.Variable `gnark:"public"` // hash of the secret known to all
16 }
17
18 // Define declares the circuit logic. The compiler then produces a list of constraints
19 // which must be satisfied (valid witness) in order to create a valid zk-SNARK
20 // This circuit proves knowledge of a pre-image such that hash(secret) == hash
21 func (circuit *Circuit) Define(api frontend.API) error {
22     // hash function
23     mimc, _ := mimc.NewMiMC(api)
24
25     // hash the secret
26     mimc.Write(circuit.Secret)
27
28     // ensure hashes match
29     api.AssertIsEqual(circuit.Hash, mimc.Sum())
30
31     return nil
32 }
33
34 -- witness.json --
35 {
36     "Secret": "0xdead500d"
```

► Proof is valid ✓
▼ 274 constraints ⌵

$L \cdot R == 0$

#	L	R
0	227063593160049201514509818732644766896230235191445544141110657236065169432·1 + Secret	227063593160049201514509818732644766896230235191445544141110657236065169432·1 + Secret
1	v0	v0

gnark circuit compiler: specialized circuit, ecosystem agnostic

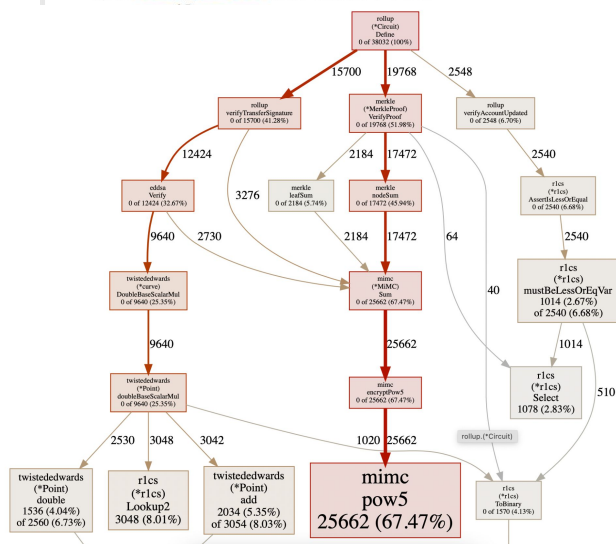
gnark

- + No DSL, plain Go, **no dependencies**
- + Compiles large circuit (seconds)
- + Playground, constraints profiler, ...
- + Write circuit once, use different curves and backends
- + 2-chains, best-in-class 1-layer of recursion
- + Several packages audited (Algorand) and fuzz-tested for months (geth)
- + One code base which performs well on:
 - + Server (CPU)
 - + Mobile (70% faster than zprize)
 - + WASM (30% faster than zprize)

```
func (circuit *Circuit) Define(api frontend.API) error {
    // compute  $x^*3$  and store it in the local variable x3.
    x3 := api.Mul(circuit.X, circuit.X, circuit.X)

    // compute  $x^*3 + x + 5$  and store it in the local variable res
    res := api.Add(x3, circuit.X, 5)

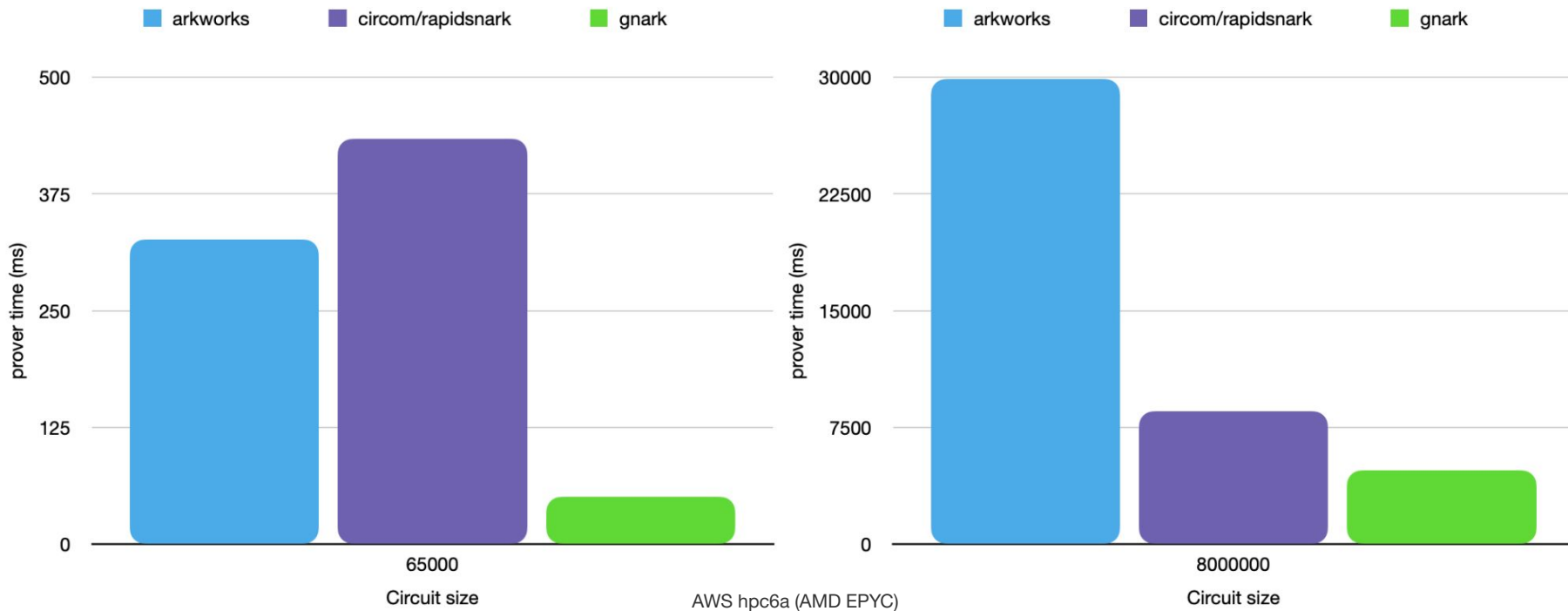
    // assert that the statement  $x^*3 + x + 5 = y$  is true.
    api.AssertIsEqual(circuit.Y, res)
}
```



Constraints profiler

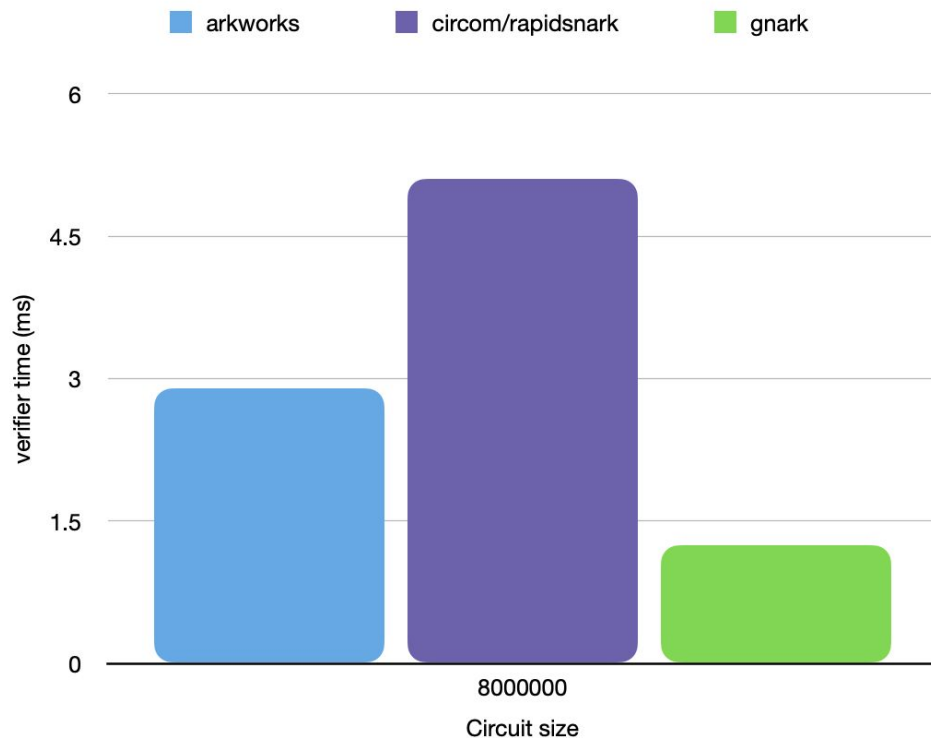
gnark is very fast

Groth16 SNARK prover on BN254: MSM, FFT, parallelism



gnark is very fast

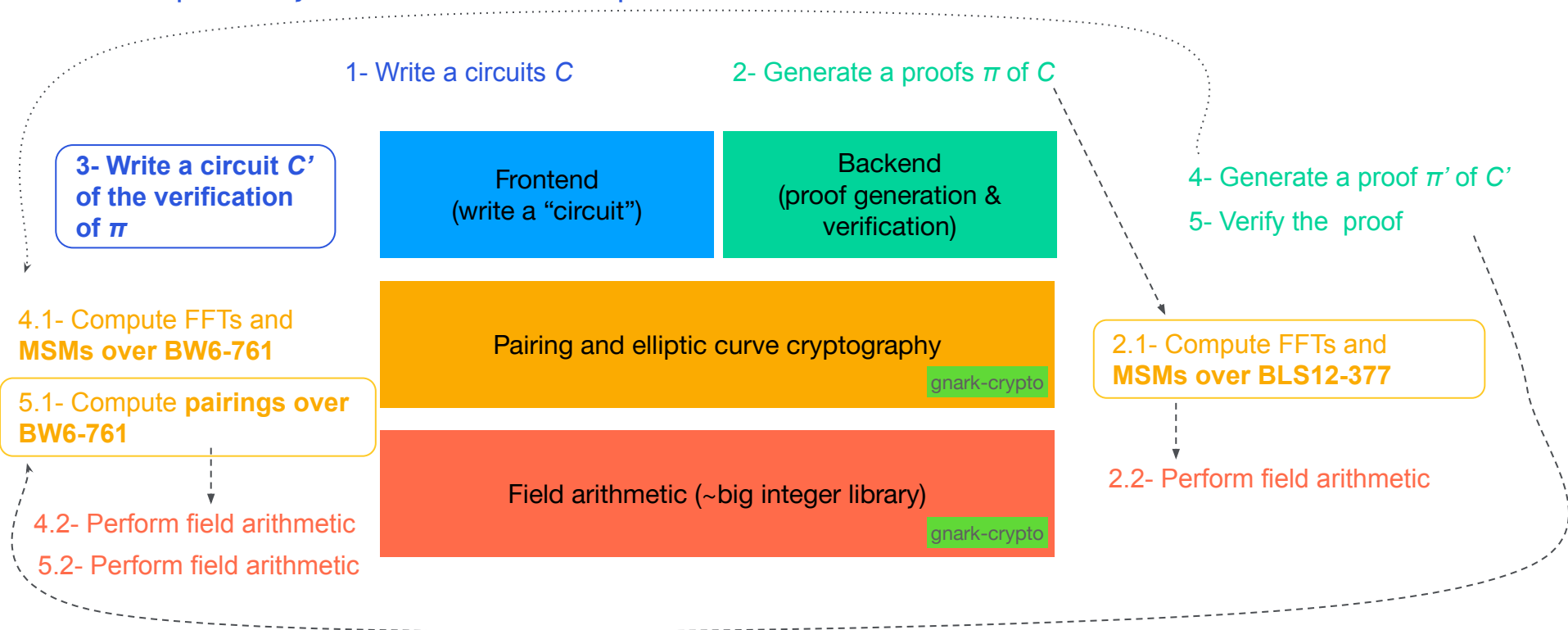
Groth16 SNARK verifier: Pairing on BN254



AWS hpc6a (AMD EPYC)

Why is gnark that fast?

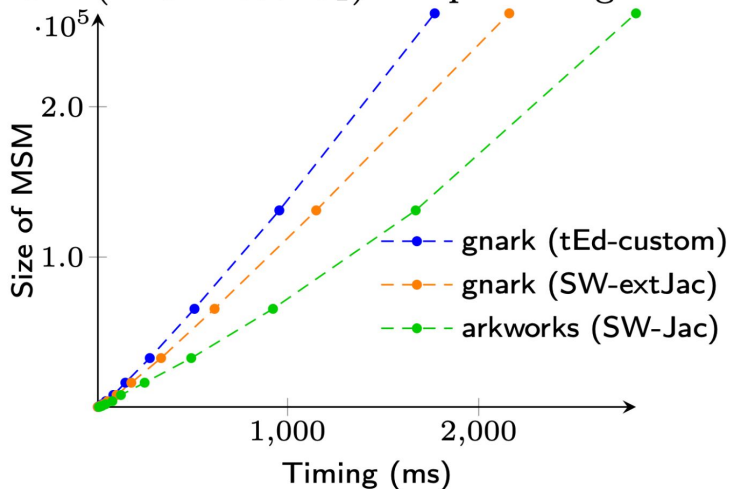
Example: 1-layer recursive Groth16 proof



Why is gnark that fast?

2.1- Compute FFTs and MSMs over BLS12-377

Fig. 2. MSM (BLS12-377 \mathbb{G}_1) comparison: gnark vs. arkworks



Samsung Galaxy A13 5G (SoC MediaTek Dimensity 700 (MT6833)).

- Speedup 40-47% (tEd-custom)
- Speedup 20-35% (SW-extJac)

Implementation	Timing	Curve form and coordinates system	Parallelism?	Precomputation?	2-NAF buckets?
arkworks	924 ms	SW Jacobian (X, Y, Z)	✓	✗	✗
gnark	512 ms	tEd $(a = -1)$ Custom (X, Y, T)	✓	✗	✓

<https://github.com/gbotrel/zprize-mobile-harness/blob/main/msm.pdf>

Why is gnark that fast?

b-bit MSM: $a_1 * G_1 + \dots + a_n * G_n$

- Step 1: reduce the b-bit MSM to several c-bit MSMs for some chosen fixed $c \leq b$
- Step 2: solve each c-bit MSM efficiently
- Step 3: combine the c-bit MSMs into the final b-bit MSM

→ Overall cost is: $\mathbf{b/c * (n + 2^{\{c-1\}}) + (b - c - b/c - 1)}$

- **Mixed re-additions:** to accumulate G_i in the c-bit MSM buckets with cost $\mathbf{b/c * (n - 2^{\{c-1\}} + 1)}$
- **Additions:** to combine the bucket sums with cost $\mathbf{b/c * (2^c - 3)}$
- **Additions and doublings:** to combine the c-bit MSMs into the b-bit MSM with cost $\mathbf{b - c + b/c - 1}$
 - $\mathbf{b/c - 1}$ additions and
 - $\mathbf{b - c}$ doublings

+All inner BLS:

$$-x^2 + y^2 = 1 + (7 + 4\sqrt{3}) \cdot x^2 y^2$$

+Custom tEd extended coordinates

$$(X, Y, T) = (y - x, y + x, 2d \cdot x \cdot y)$$

+Parallelism, 2-NAF buckets...

twisted Edwards	extended (XYZT)	$-x^2 + y^2 = 1 + dx^2 y^2$	7m (dedicated)
	$x = X/Z, y = Y/Z, x \cdot y = T/Z$	$(a = -1)$	8m (unified)

Why is gnark that fast?

3- Write a circuit C' of the verification of π

Implementation open-sourced (MIT/Apache-2.0) at
<https://github.com/ConsensSys/gnark>
e.g. For BLS12-377,

	Constraints
Pairing	11535
Groth16 verifier	19378
BLS sig. verifier	14888
KZG verifier	20679

<https://eprint.iacr.org/2022/1162.pdf>

Miller loop:

- + Affine coordinates $\rightarrow \approx 19k$ (arkworks)
- + Division in extension fields
- + Double-and-Add in affine
- + lines evaluations ($1/y$, x/y)
- + Loop with short addition chains
- + Torus-based arithmetic

Final Exponentiation:

- + Karabina cyclotomic square
- + Torus-based arithmetic
- + Exp. with short addition chains

Why is gnark that fast?

5.1- Compute pairings over BW6-761

$$e(P, Q) = m(P, Q)^{(q^6-1)/r}$$

arkworks: $m(P, Q) = f_{u+1, Q}(P) \cdot f_{u^3-u^2-u, Q}^q(P)$

integer	bitsize	Binary HW	2-NAF HW
u+1	64	7	7
u^3-u^2-u	190	136	31
(u-1)^2	127	15	12

gnark: $m(P, Q) = f_{u+1, Q}(P) \cdot (f_{u+1})_{(u-1)^2, [u+1]Q}^q(P) \cdot l_{[(u+1)(u-1)^2]Q, -Q}^q(P)$

1 pairing over BW6-761 AWS z1d.large (3.4 GHz Intel Xeon)	arkworks	1.71 ms
	gnark	1.22 ms

<https://eprint.iacr.org/2021/1359>

<https://hackmd.io/@gnark/BW6-761-changes>

Questions?

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play.gnark.io
github.com/ConsenSys/gnark
github.com/ConsenSys/gnark-crypto