

# ELLIPTIC CURVES IN CRYPTOGRAPHY

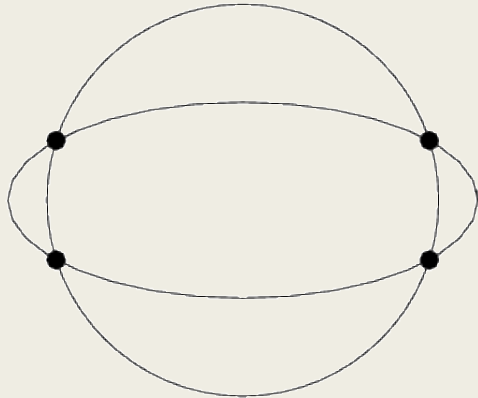
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# Summary



- *Pre- Big Bang: Circles and ellipses...*
- *Post- Big Bang: The mathematical foundations of elliptic curves*
- *Biodiversity: Elliptic curves species*
- *Homo genus: Elliptic curves in cryptography*
- *Fire control: Pairings in cryptography*

# Pre- Big Bang



Apollonius of Perga (ca. 262–190 BCE)  
Isaac Newton 1669  
Leonard Euler 1773  
Colin McLaurin 1742  
Adrien-Marie Legendre 1786 +  
Niels Henrik Abel & Carl Jacobi 1825 +  
Gauss 30y before (not published)

## Circle

Equation :  $x^2 + y^2 = r^2$  or  $\begin{cases} x = r \cdot \cos(\theta) \\ y = r \cdot \sin(\theta) \end{cases}$

Area :  $\pi r^2$

Circumference :  $2\pi r$

## Ellipse

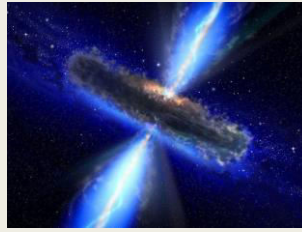
Equation :  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$  or  $\begin{cases} x = a \cdot \cos(\theta) \\ y = b \cdot \sin(\theta) \end{cases}$

Area :  $\pi ab$

Circumference :  $4a \int_0^{\frac{\pi}{2}} \sqrt{1 - k^2 \sin^2(\theta)} d\theta$   
where  $k = 1 - \frac{b^2}{a^2}$

- Studying the inverse of **elliptic integrals** leads to some doubly periodic functions which came to be known as **elliptic functions** (let's call them  $\wp(z)$  in the sequel, because  $\wp$  looks nice). Furthermore, all the derivatives are doubly periodic with the same periods and satisfy a cubic differential equation.
- Setting  $x = \wp(z)$  and  $y = \wp'(z)$  gives a parameterization of the cubic curve known today as an **elliptic curve**.

# Big Bang



Short Weierstrass elliptic curve  $E / K$  (where  $\text{char}(K) \neq 2, 3$ )

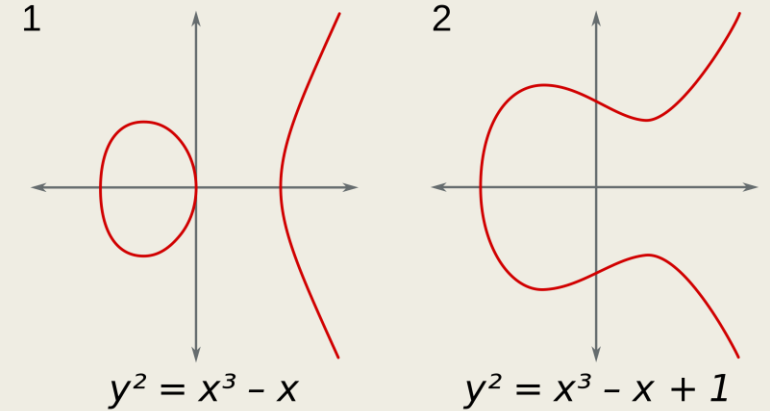
$$y^2 = x^3 + ax + b \quad \text{where } 4a^3 + 27b^2 \neq 0$$

Elliptic curves over  $K$  are isomorphic to  $E$

$\phi: E' \rightarrow E$  where  $\phi(x, y) = (u^{-2}x, u^{-3}y)$  for some  $u \in K^*$

The class of isomorphisms (and twists) is defined by the  $j$ -invariant :

$$j(E) = 1728 \frac{4a^3}{4a^3 + 27b^2}$$



# Post- Big Bang

We refine the definition of an elliptic curve over  $K$  ( $\text{char}(K) \neq 2,3$ ) as follows:

$$\{(x,y) \in K^2 \mid y^2 = x^3 + ax + b, \quad 4a^3 + 27b^2 \neq 0\} \cup \{O\}$$

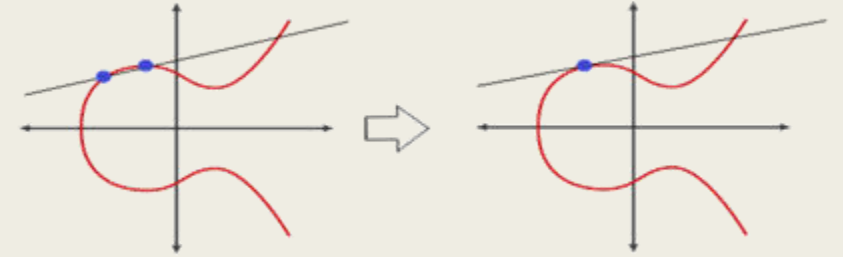
With  $O$  the point at  $\infty$  (projective geometry). We can define a group over elliptic curves. Specifically:

- the elements of the group are the points of an elliptic curve,
- the **identity element** is the point  $O$ ,
- the **inverse** of a point  $P$  is the one symmetric about the x-axis,
- addition is given by the following rule: **given 3 aligned, non-zero points  $P, Q$  and  $R$ , their sum  $P + Q + R = O$ .**

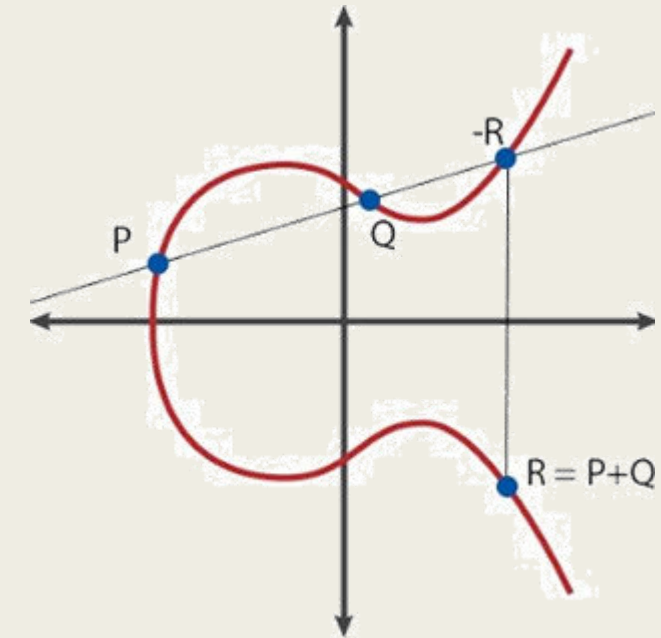
Note that with the last rule, we only require three aligned points without respect to order. This means that, if  $P, Q$  and  $R$  are aligned, then  $P + (Q + R) = Q + (P + R) = R + (P + Q) = \dots = O$ . This way, we have intuitively proved that the **addition** operator is associative and commutative: We are in an **abelian group**.

*But how do we actually compute the sum of two arbitrary points?*

# Post- Big Bang



- **What if  $P = 0$  or  $Q = 0$ ?**  
We can't draw any line ( $0$  is not on the  $xy$ -plane). But given that we have defined  $0$  as the identity element,  $P + 0 = P \forall P$ .
- **What if  $P = -Q$ ?**  
The line going through the two points is vertical, thus does not intersect the curve in a third point. But  $P$  is the inverse of  $Q$ , then we have  $P + Q = P + (-P) = 0$ .
- **What if  $P = Q$ ?** There are an infinite number of lines passing through the point. We take the line tangent to the curve, why? consider  $Q' \neq P$ , as  $Q'$  tends towards  $P$  the line passing through  $P$  and  $Q'$  becomes tangent to the curve.
- **What if  $P \neq Q$ , but there is no third point  $R$ ?**  
We are in a case very similar to the previous one. In fact, we are in the case where the line passing through  $P$  and  $Q$  is tangent to the curve. Let us assume that  $P$  is the tangency point, then  $P + Q = -P$ . If  $Q$  were the tangency point, then  $P + Q = -Q$ .



*Geometric addition*

# Post- Big Bang

Elliptic curve:  $y^2 = x^3 + ax + b$

Line :  $y = mx + n$

where:  $m = \frac{y_P - y_Q}{x_P - x_Q}$  and  $n = y_P - mx_P = y_Q - mx_Q$

or  $m = \frac{3x_P^2 + a}{2y_P}$  and  $n = y_P - mx_P$

Intersection:  $x^3 - m^2x^2 + (a - 2m^2x_P - 2y_P)x + (b + 2y_Px_P - y_P^2 - mx_P^2) = 0$

→ Vieta's formulae to the rescue:

If  $x_n$  are roots of  $P(x) = \sum p_i x^i$  then  $\sum x_i = -\frac{p_{n-1}}{p_n}$ . Thus,  $x_P + x_Q + x_R = m^2$

<i>char(K)</i>	<i>Condition</i>	<i>m</i>	<i>Coordinates of P + Q</i>
$\neq 2, 3$	$x_P \neq x_Q$	$\frac{y_P - y_Q}{x_P - x_Q}$	$x = m^2 - x_P - x_Q$ $y = -m(x - x_P) - y_P$
$\neq 2, 3$	$x_P = x_Q$	$\frac{3x_P^2 + a}{2y_P}$	$x = m^2 - 2x_P$ $y = -m(x - x_P) - y_P$

Geometric addition

# Post- Big Bang

Other than addition, we can define another operation: scalar multiplication, that is:

$$nP = \underbrace{P + P + \dots + P}_{n \text{ times}}$$

where  $n$  is a natural number.  $O(2^k)$

It may seem that computing  $nP$  requires  $n$  additions. However there is a fast algorithm called **double and add**.

e.g. Take  $n = 151$ , its binary representation is 100101112 and can be turned into a sum of powers of two:  $151 = 2^7 + 2^4 + 2^2 + 2^1 + 2^0$  In view of this, we can write:

$$151P = 2^7P + 2^4P + 2^2P + 2^1P + 2^0P$$

**Other algorithms:**

- Double-and-add always (side-channels), fixed and sliding window methods (precomputation), NAF methods (negation is free), GLV and GLS methods (efficient endomorphisms)...
- Montgomery ladder (differential x-addition), Edwards (unified formulae)...



# Biodiversity

→ Biodiversity in fields

- What does  $E(\mathbb{R})$  look like?

Analytically,  $E(\mathbb{R})$  is isomorphic to the circle group  $S^1$  or to two copies of the circle group  $S^1 \times C_2$ .

- What does  $E(\mathbb{C})$  look like?

The points of an elliptic curve with coordinates in the complex numbers form a torus

- What does  $E(\mathbb{Q})$  look like?

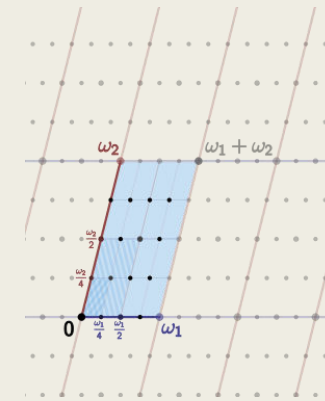
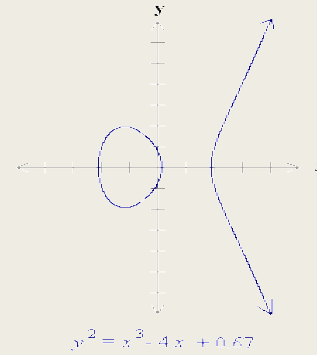
The group of rational points  $E(\mathbb{Q})$  is a subgroup of the group of real points  $E(\mathbb{R})$

What does  $E(\mathbb{Z})$  look like?

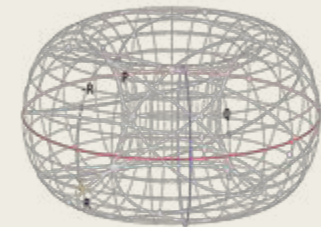
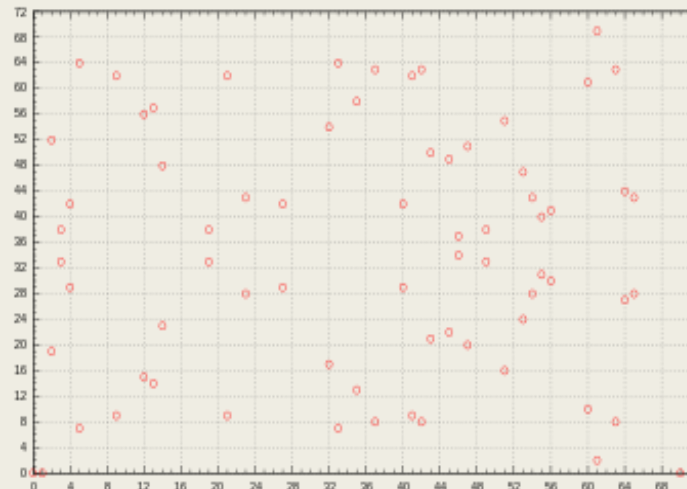
$E(\mathbb{Z})$  is usually not a subgroup of  $E(\mathbb{Q})$

- What does  $E(\mathbb{F}_p)$  look like?

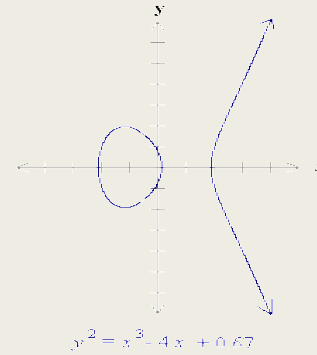
$E(\mathbb{F}_p)$  is a finite group



Theorem (Mordell 1922)  $E(\mathbb{Q})$   
 Theorem (Mazur 1977)  $E(\mathbb{Q})$   
 Conjecture (Elkies 2006, highest rank)  
 Theorem (Siegel 1928)  $E(\mathbb{Z})$   
 Theorem (Hasse 1922)  $E(\mathbb{F}_p)$

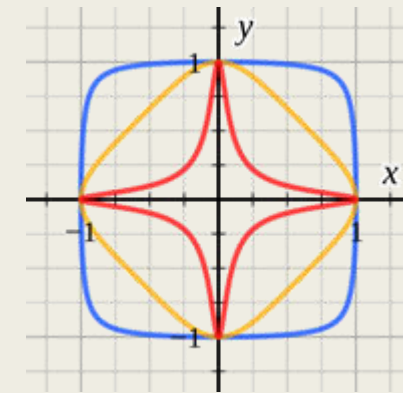
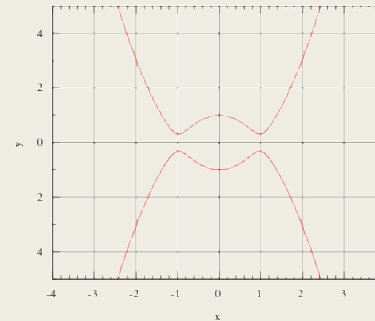


# Biodiversity



→ Biodiversity in *shapes*

- General Weierstrass:  $Ax^3 + Bx^2y + Cxy^2 + Dy^3 + Ex^2 + Fxy + Gy^2 + Hx + Iy + J = 0$
- Short Weierstrass:  $y^2 = x^3 + ax + b$ , ( $char \neq 2, 3$ )
- Normal Legendre:  $y^2 = x(x - 1)(x - \lambda)$ , ( $char \neq 2, 3$ )
- Montgomery:  $Ay^2 = x^3 + Bx + x$
- Edwards:  $x^2 + y^2 = 1 - dx^2y^2$
- Jacobi quartics:  $x^2 = y^4 - d^2 + 1$
- Hessian:  $x^3 - y^3 + 1 = dxy$



→ Biodiversity in *coordinates*

Affine or projective: (modified) jacobian, inverted, Lopez-Dahab...

Peter L. Montgomery 1987  
 Hessian: Bernstein, Lange, Kohel  
 Edwards: Harold Edwards, Bernstein, Lange

# Homo genus (Homo Sapiens)



- $E(\mathbb{F}_p): \{(x, y) \in \mathbb{F}_p^2 \mid y^2 = x^3 + ax + b \pmod{p}, 4a^3 + 27b^2 \not\equiv 0 \pmod{p}\} \cup \{0\}$
- Group order: How many points are on  $E(\mathbb{F}_p)$ ?  $\rightarrow$  Schoof's algorithm (Bordeaux, 1995)

Hasse theorem:  $|p+1 - \#E(\mathbb{F}_p)| \leq 2\sqrt{p}$

Frobenius endomorphism  $\phi_p: E(\overline{\mathbb{F}_p}) \rightarrow E(\overline{\mathbb{F}_p})$  where  $\phi_p(x, y) = (x^p, y^p)$  and has the characteristic polynomial  $\xi(x) = x^2 - tx + p$

Chinese remainder theorem

- Cyclic subgroup order: the smallest positive integer s.t.  $nP = 0$

Lagrange theorem:  $n \mid \#E(\mathbb{F}_p)$  then  $\frac{\#E(\mathbb{F}_p)}{n} = h \in \mathbb{N}$

Find a generator of order  $n$ :  $n(hP) = 0 \forall P \in E(\mathbb{F}_p)$

# Homo genus (Homo Erectus)

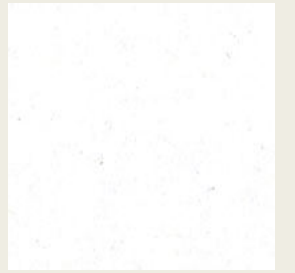


- The discrete logarithm problem (DLP): Given  $a, b$  in a cyclic group  $G$ , it is computationally hard to recover the integer  $k$  such that  $a = b^k$
- The problem is quickly computable in a few special cases so choosing the group  $G$  is critical and a popular choice that provides good security assumptions is  $\mathbb{F}_p$
- Best algorithm: General Number Field Sieve (GNFS) with sub-exponential complexity

$$L_n \left[ \frac{1}{3}, \sqrt[3]{\frac{64}{9}} \right] = \exp \left( \left( \sqrt[3]{\frac{64}{9}} + o(1) \right) (\ln^{\frac{1}{3}} n) (\ln^{\frac{2}{3}} \ln n) \right)$$

- The discrete logarithm problem over elliptic curves (ECDLP): Given two points  $P, Q$  in  $E(\mathbb{F}_p)$  it is computationally hard to recover the integer  $k$  such that  $P = kQ$
- Best algorithm: Pollard's  $\rho$  with complexity  $\sim O(\sqrt{n})$

# Reproduction of Homo Sapiens



→ Purpose : ECDH (key exchange), ECDSA (signatures), ~~EC-ElGamal (encryption) ...~~

(Koblitz 1985)

- Shape : Weierstrass, Montgomery, Edwards ...
- Field  $\mathbb{F}_p$ : bit-length of  $p$ ,  $char \neq 2, 3$  ...
- Group order  $n$ : bit-length, length ratio with  $p$ , prime/composite order...
- Coefficients  $a$  and  $b$  (or  $d$ ): nothing up my sleeve, number of twists...
- Frobenius trace:  $t = 1$  trivial DL (SSSS attack),  $t = 0$  supersingular curve ...
- Complex Multiplication discriminant:  $|D| = \frac{4p-t^2}{y^2}$  small ?
- Security of the curve twists...
- Big embedding degree... (pairings)

# Reproduction of Homo Sapiens

→ Most popular curve: NIST P-256  $y^2 = x^3 - 3x + b \pmod{p}$  of **Weierstrass** shape defined over  $\mathbb{F}_p$

Where:  $p = 2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$  (Solinas **prime** number of Generalized Mersenne number) of 256 **bit-length** and

$b = 41058363725152142129326129780047268409114441015993725554835256314039467401291$

that comes from a seed  $s = c49d3608\ 86e70493\ 6a6678e1\ 139d26b7\ 819f7e90$

The curve has prime **order**  $n = 115792089210356248762697446949407573529996955224135760342422259061068512044369$  of 256 **bit length**.

The Frobenius trace:  $t = 891881911154553853111372247798585809583$  (ordinary curve)

CM **discriminant** :  $|D| = 455213823400003756884736869668539463648899917731097708475249543966132856781915$

Only one **twist** (quadratic) of order  $n' = 3317349640749355357762425066592395746459685764401801118712075735758936647$  (**241** bits)

**Cofactor** of the **twist** is  $3 \times 5 \times 13 \times 179$

**Embedding degree of the curve**

$k = 38597363070118749587565815649802524509998985074711920114140753020356170681456$

And **embedding degree of the twisted curve**

$k' = 1658674820374677678881212533296197873229842882200900559356037867879468323$

# Fire control

André Weil (1940) in the military prison in Rouen

Let  $E(\mathbb{F}_p)$  be an EC and  $G$  a subgroup of order  $n$  (remember  $n|p+1-t$ )

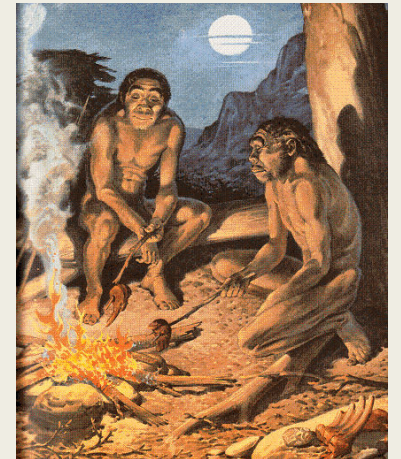
A (cryptographic) pairing (of type 1) on elliptic curves is a map  $e: G \times G \rightarrow \mathbb{F}_{p^k}$  where  $k$  is the smallest positive integer s.t.  $n|p^k - 1$ . The pairing must be:

- Bilinear:  $e(P + R, Q) = e(P, Q)e(P, R)$  and  $e(P, R + Q) = e(P, R)e(P, Q)$  thus  $e(aP, bQ) = e(P, Q)^{ab}$
- Non-degenerate:  $\forall P \exists Q e(P, Q) \neq 1$  and  $\forall Q \exists P e(P, Q) \neq 1$
- Efficiently computable!

e.g. : Weil, Tate, Optimal Ate...

→ Illustration example :  $e(\vec{u}, \vec{v}) = \det \begin{pmatrix} u_0 & u_1 \\ v_0 & v_1 \end{pmatrix} = u_0 v_1 - u_1 v_0$

**Alternacy:**  $e(\vec{u}, \vec{v}) = -e(\vec{v}, \vec{u}) \rightarrow e(\vec{u}, \vec{u}) = 0$  (or any linear combination of  $\vec{u}$ )



# Fire control

Types of pairings  $\hat{e}: G_1 \times G_2 \rightarrow \mathbb{F}_{p^k}$

- Type 1:  $G_1 = G_2$

Distorsion maps  $f$  (only on supersingular)  $\hat{e}(P, Q) = e(P, f(Q))$ .

e.g. Supersingular curves with  $k = 2$  admit particularly simple distortion maps, namely,  $\psi(x, y) = (\zeta_3 x, y)$  for  $y^2 = x^3 + 1$  over  $p \geq 5$  and  $p \equiv 2 \pmod{3}$ , where  $\zeta_3$  is primitive third root of unity in  $\mathbb{F}_{p^2}$

- Type 2:  $G_1 \neq G_2$

There is an efficiently computable monomorphism  $\varphi$  from  $G_2$  to  $G_1$ .

Reductionist proofs but hashing or random sampling in  $G_2$  seems to be impossible.

- Type 3:  $G_1 \neq G_2$

there is no apparent, efficiently computable monomorphism  $G_2$  to  $G_1$



# Fire control: Destructive use

MOV attack (Weil pairing) and Frey-Rück attack (Tate pairing)

Let  $Q = nP$  with  $P$  and  $Q$  public and  $n$  secret we have  $\underbrace{e(P, Q)}_{\text{public}} = \underbrace{e(P, P)}_{\text{public}}^n$

Transfer the ECDLP over  $\mathbf{E}(\mathbb{F}_p)$  (best attack Pollard with quadratic complexity)

to DLP over  $\mathbb{F}_{p^k}$  (best attack GNFS with sub-exponential complexity)

So  $k$  has to be big enough (e.g. P-256  $k$  is 255 bits, supersingular EC  $k \leq 6$ )

Menezes, Okamoto, Vanstone (1993)  
G. Frey and H.-G. Rück (1994)

# Fire control: Constructive use

One-round tripartite Diffie-Hellman (*Antoine Joux, 2000*)

Given Alice (a/aG), Bob (b/bG) and Cécile (c/cG) the secret is

$$e(G, G)^{abc} = e(aG, bG)^c = e(aG, cG)^b = e(cG, bG)^a$$

BLS (short) signatures (*Boneh, Lynn, Shacham, 2004*)

Alice (a/A=aG) signs a message  $m \in \{0,1\}^*$  as  $S = aH(m)$  where  $H$  hashes  $m$  into  $G_1$

Anyone can verify  $e(S, G) = e(A, H(m))$

Identity-based encryption (*Boneh, Franklin, 2001*)

Pairing-based zero knowledge proofs (zkSNARKs) (*Jens Groth, 2006*)

...

[BGN05] Pairing-based double-homomorphic encryption scheme

[Groth06] NIZK proofs for practical language (pairing-product equations)

# Pairing-friendly elliptic curves

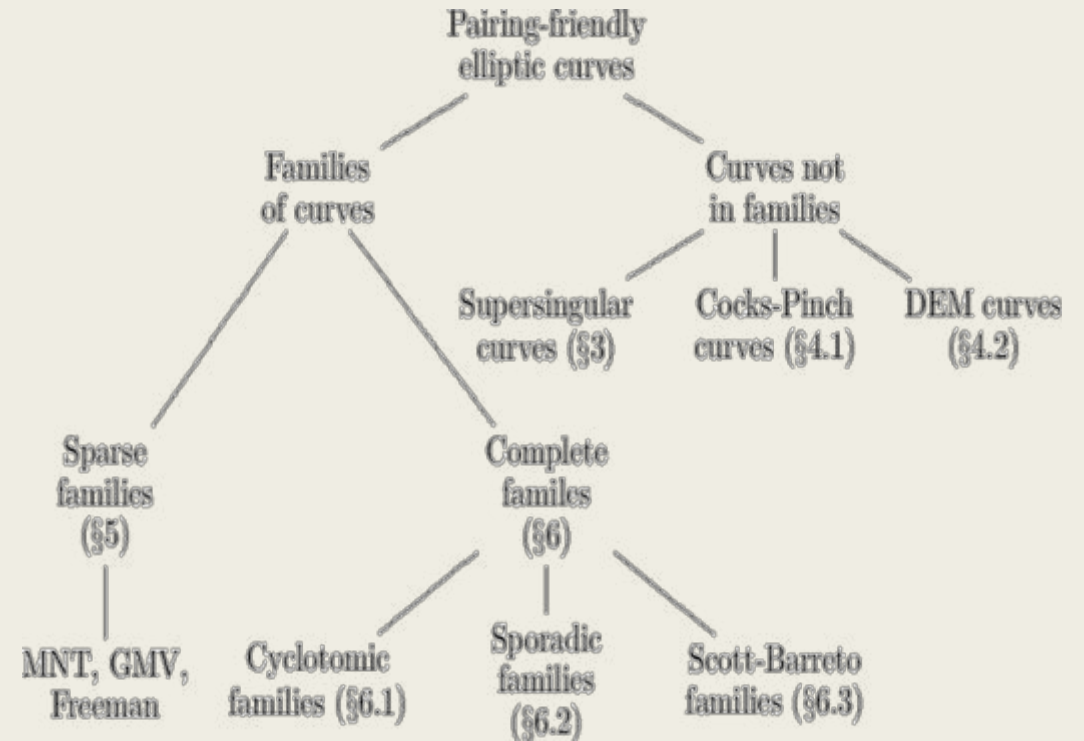
From CM theory an EC  $E(\mathbb{F}_p)$  satisfies

$$4p = t^2 - Dy^2 \text{ and } 4r = (t - 2)^2 + Dy^2$$

Where  $t$  is the Frobenius trace,  $r$  the subgroup order,  $D$  the CM discriminant (Frobenius map discriminant) and  $y$  an integer.

**Pairing-friendliness conditions:**

- $n = \#E(\mathbb{F}_p) = p + 1 - t$  where  $|t| < 2\sqrt{p}$
- $r | n$
- $r | p^k - 1$
- $t^2 - 4p = Dy^2$  (with **small**  $|D|$ )



Freeman, Scott, Teske (2006)

# Pairing-friendly elliptic curves

■ **Cocks-Pinch strategy** (*C. Cocks and R.G.E. Pinch in an unpublished manuscript, 2001*)

1. Fix  $D$ ,  $k$  and choose a prime  $r$ .

Require that  $k$  divides  $r - 1$  and  $-D$  is a square mod  $r$ .

2. Compute  $t = 1 + x^{\frac{r-1}{k}}$  for  $x$  a generator of  $(\mathbb{Z}/\mathbb{Z})^\times$ .

3. Compute  $y = \frac{t-2}{\sqrt{-D}} \pmod{r}$

4. Compute  $p = \frac{(t^2 + Dy^2)}{4}$  (in  $\mathbb{Q}$ ).

5. If  $p$  is an integer and prime, use CM method to construct elliptic curve over  $\mathbb{F}_p$  with an order- $r$  subgroup.

→  $y$  is constructed so that CM equations are automatically satisfied.

→ Since  $t, y$  are essentially random integers in  $[0, r)$ ,  $p \approx r^2$ , so  $\rho \approx 2$ .

# Pairing-friendly elliptic curves

## ■ Complex Multiplication method

Once we find an elliptic curve that has a field size  $p$ , and order  $r$  a Frobenius trace  $t$ , a CM discriminant  $D$  and an embedding degree  $k$  that verifies all the requirements needed, the method starts by:

1. Find any root  $j$  of the Hilbert polynomial  $H_D(x)$  (if  $j = 0$  or  $1728$  we wind up with special curves)
2. Set  $l = \frac{j}{1728-j} \pmod{p}$

then the curve is  $y^2 = x^3 + 3lc^2 + 2lc^3$ . First, we pick  $c=1$  so the curve has an order  $p+t+1$  or  $p-t+1$ . Then we choose a random point and multiply it by  $p-t+1$  if it is 0 then the curve is  $y^2 = x^3 + 3lx + 2l$  otherwise it is a quadratic twist and we choose  $c$  to be some quadratic nonresidue  $c'$  and the curve is

$$y^2 = x^3 + 3kc'^2 + 2kc'^3$$

# Pairing-friendly elliptic curves

- **MNT curves strategy** (A. Miyaji, M. Nakabayashi, and S. Takano, 2001)

First used by Miyaji-Nakabayashi-Takano; also used by Scott-Barreto (2006), Barreto-Naehrig (2006) and Freeman (2008) (parametrize integers by polynomials)

1. Fix  $D$ ,  $k$ , and choose polynomials  $t(x), h(x)$ .  $h(x) = 1$  if searching for curves of prime order.
2. Choose  $r(x)$  an irreducible factor of  $\Phi_k(t(x) - 1)$ .
3. Compute  $p(x) = h(x)r(x) + t(x) - 1$ .
4. Find integer solutions  $(x, y)$  to CM equation  $Dy^2 = 4h(x)r(x) - (t(x) - 2)^2$
5. If  $p(x)$ ,  $r(x)$  are both prime, use CM method to construct elliptic curve over  $\mathbb{F}_{p(x)}$  with  $h(x)r(x)$  points.

# Pairing-friendly elliptic curves

## ■ MNT curves strategy

If  $f(x) = 4h(x)r(x) - (t(x) - 2)^2$  has  $\deg \geq 3$  the eq.  $Dy^2 = f(x)$  has finitely many solutions. We need to choose  $h(x)$ ,  $r(x)$  and  $t(x)$  so that  $f(x)$  is quadratic or has multiple roots.

→ Goal: Choose  $t(x)$ , find factor  $r(x)$  of  $\Phi_k(t(x) - 1)$ , such that  $f(x)$  is quadratic.

→ Solution:

1. Choose  $t(x)$  linear; then  $r(x)$  is quadratic, and so is  $f(x)$ .
2. Use standard algorithms to find solutions  $(x,y)$  to  $Dy^2 = f(x)$  (Pell-Fermat equation)
3. If no solutions of appropriate size, or  $q(x)$  or  $r(x)$  not prime, choose different  $D$  and try again.

■ Scott-Barreto extend MNT idea by allowing “cofactor”  $h(x) \neq 1$ . Find many more suitable curves than original MNT construction.

■ Barreto-Naehrig: Choose  $t(x)$ , find factor  $r(x)$  of  $\Phi_{12}(t(x) - 1)$ , such that  $f(x)$  has multiple root.

# Cycles of pairing-friendly elliptic curves

An aliquot cycle (Silverman, Stange 2011) of length  $m$  is s.t.

$$\#E_1(\mathbb{F}_{p_1}) = p_m, \#E_2(\mathbb{F}_{p_2}) = p_1, \#E_3(\mathbb{F}_{p_3}) = p_2, \dots, \#E_m(\mathbb{F}_{p_m}) = p_{m-1}$$

If all curves are pairing-friendly, it is a pairing-friendly cycle (Chiesa, Chua, Weidner 2018)

- Application: Recursive zkSNARKs (BCCT13, BCTV15)
- Consutructions: MNT curves (libsnark), chains (ZEXE 2018)



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# Appendix

Curve shape, representation	DBL	ADD	mADD	mDBL	TPL	DBL+ADD
Short Weierstrass projective	11	14	11	8		
Short Weierstrass projective with $a_4=-1$	11	14	11	8		
Short Weierstrass projective with $a_4=-3$	10	14	11	8		
Short Weierstrass Relative Jacobian <sup>[1]</sup>	10	11	(7)	(7)		18
Tripling-oriented Doche–Icart–Kohel curve	9	17	11	6	12	
Hessian curve extended	9	12	11	9		
Hessian curve projective	8	12	10	6	14	
Jacobi quartic XYZ	8	13	11	5		
Jacobi quartic doubling-oriented XYZ	8	13	11	5		
Twisted Hessian curve projective	8	12	12	8	14	
Doubling-oriented Doche–Icart–Kohel curve	7	17	12	6		
Jacobi intersection projective	7	14	12	6	14	
Jacobi intersection extended	7	12	11	7	16	
Twisted Edwards projective	7	11	10	6		
Twisted Edwards Inverted	7	10	9	6		
Twisted Edwards Extended	8	9	8	7		
Edwards projective	7	11	9	6	13	
Jacobi quartic doubling-oriented XXYZ	7	11	9	6	14	
Jacobi quartic XXYZ	7	11	9	6	14	
Jacobi quartic XXYZR	7	10	9	7	15	
Edwards curve inverted	7	10	9	6		
Montgomery curve	4			3		