

Pairings in R1CS

Youssef El Housni^{1,2}

¹ConsenSys (gnark)

²Ecole Polytechnique (LIX)

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- 1 Preliminaries
 - SNARKs
 - Bilinear pairings
- 2 Motivations
 - Applications
 - Curves constructions
- 3 Pairings out-circuit
- 4 Pairings in-circuit
 - R1CS
 - Optimizations

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SNARKs examples: Groth16 and PLONK

- m = number of wires
- n = number of multiplications gates
- a = number of additions gates
- ℓ = number of public inputs
- $M_{\mathbb{G}}$ = multiplication in \mathbb{G}
- P =pairing

	Setup	Prove	Verify
Groth16 [Gro16]	$3n M_{\mathbb{G}_1}$ $m M_{\mathbb{G}_2}$	$(3n + m - \ell) M_{\mathbb{G}_1}$ $n M_{\mathbb{G}_2}$ 7 FFT	3 P $\ell M_{\mathbb{G}_1}$
PLONK (KZG) [GWC]	$d_{\geq n+a} M_{\mathbb{G}_1}$ 1 $M_{\mathbb{G}_2}$ 8 FFT	$9(n + a) M_{\mathbb{G}_1}$ 8 FFT	2 P 18 $M_{\mathbb{G}_1}$

Bilinear pairings

- $E: y^2 = x^3 + ax + b$ elliptic curve defined over \mathbb{F}_q , q a prime power.
- r prime divisor of $\#E(\mathbb{F}_q) = q + 1 - t$, t Frobenius trace.
- k embedding degree, smallest integer $k \in \mathbb{N}^*$ s.t. $r \mid q^k - 1$.
- a bilinear pairing

$$e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$$

- $\mathbb{G}_1 \subset E(\mathbb{F}_q)$ a group of order r
- $\mathbb{G}_2 \subset E(\mathbb{F}_{q^k})$ a group of order r
- $\mathbb{G}_T \subset \mathbb{F}_{q^k}^*$ group of r -th roots of unity

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- **Proof aggregation or**
- **Private computation (ZEXE)**

e.g. G16 proof $\pi = (A, B, C) \in \mathbb{G}_1 \times \mathbb{G}_2 \times \mathbb{G}_1$

and $vk = (vk_1, vk_2, vk_3, vk_4) \in \mathbb{G}_T \times \mathbb{G}_1^{\ell+1} \times \mathbb{G}_2 \times \mathbb{G}_2$

$$\forall : \quad e(A, B) \stackrel{?}{=} vk_1 \cdot e(vk'_2, vk_3) \cdot e(C, vk_4) \quad (O_\lambda(\ell)) \quad (1)$$

and $vk'_2 = \sum_{i=0}^{\ell} [x_i] vk_2$.

- **BLS signatures**

$$V : e(\sigma, \mathbb{G}_2) \stackrel{?}{=} e(H(m), Q_{pk}) \quad (2)$$

where $\sigma \in \mathbb{G}_1$ is the signature, $H(m)$ the message hashed into \mathbb{G}_1 and Q_{pk} the public key of the sender.

- **Proof of KZG verification (zkEVM)**

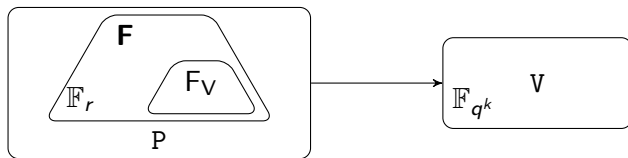
Proof of $P(z) = y$ ($P \in \mathbb{F}_r[X]$)

$$V : \quad e(\pi, vk - [z]_{\mathbb{G}_2}) \stackrel{?}{=} e(C - [y]_{\mathbb{G}_1}, \mathbb{G}_2) \quad (3)$$

where $C \in \mathbb{G}_1$ is the commitment and $vk \in \mathbb{G}_1$ the verification key.

Pairings in SNARKs

An arithmetic mismatch



F any program is expressed in \mathbb{F}_r

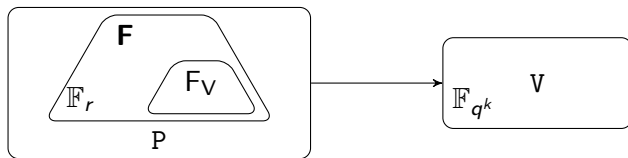
P proving is performed over $\mathbb{F}_r[X]$ and \mathbb{G}_1 (and \mathbb{G}_2)

V verification (eq. 1, 2 and 3) is done in $\mathbb{F}_{q^k}^*$

F_v programs of **V** are natively expressed in $\mathbb{F}_{q^k}^*$ not \mathbb{F}_r

Pairings in SNARKs

An arithmetic mismatch



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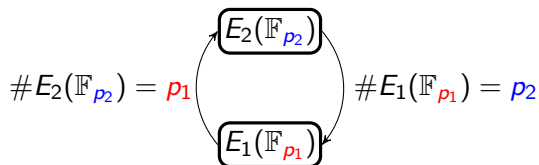
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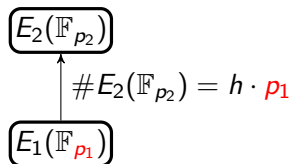
- 1st attempt: choose a curve for which $q = r$ (impossible)
- 2nd attempt: simulate \mathbb{F}_q operations via \mathbb{F}_r operations ($\times \log q$ blowup)
- 3rd attempt: use a cycle/chain of pairing-friendly elliptic curves [CFH⁺15, BCTV14, BCG⁺20]

Pairings in SNARKs: solutions

A cycle of elliptic curves:



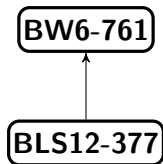
A 2-chain of elliptic curves:



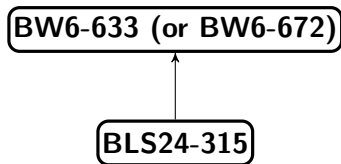
Pairings in SNARKs: 2-chains

Eurocrypt 2022 [[EG22](#)]

Groth16



KZG



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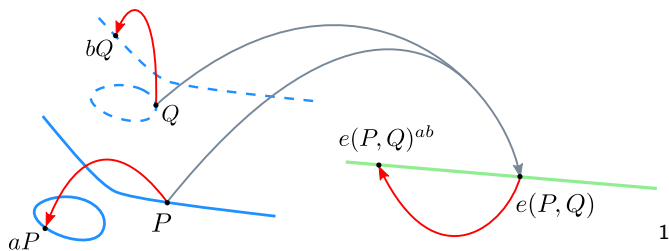
Pairings out-circuit

A non-degenerate bilinear pairing $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$

non-degenerate: $\forall P \in \mathbb{G}_1, P \neq \mathcal{O}, \exists Q \in \mathbb{G}_2, e(P, Q) \neq 1_{\mathbb{G}_T}$

$\forall Q \in \mathbb{G}_2, Q \neq \mathcal{O}, \exists P \in \mathbb{G}_1, e(P, Q) \neq 1_{\mathbb{G}_T}$

bilinear: $e([a]P, [b]Q) = e(P, [b]Q)^a = e([a]P, Q)^b = e(P, Q)^{ab}$



¹Courtesy of D. Aranha for the tikz figure.

ate pairing

$$e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$$

$$(P, Q) \mapsto f_{t-1, Q}(P)^{(q^k-1)/r}$$

- $f_{t-1, Q}(P)$ is the Miller function
- $f \mapsto f^{(q^k-1)/r}$ is the final exponentiation

Examples: For polynomial families in the seed x ,

$$\text{BLS12 } e(P, Q) = f_{x, Q}(P)^{(q^{12}-1)/r}$$

$$\text{BLS24 } e(P, Q) = f_{x, Q}(P)^{(q^{24}-1)/r}$$

Pairings out-circuit: Miller algorithm

Definition

Miller algorithm computes the Miller function $f_{s,Q}$ such that Q is a zero of order s and $[s]Q$ is a pole of order 1, i.e.

$$\operatorname{div}(f_{s,Q}) = s(Q) - ([s]Q) - (s-1)\mathcal{O}$$

For integers i and j ,

$$f_{i+j,Q} = f_{i,Q} f_{j,Q} \frac{\ell_{[i]Q,[j]Q}}{v_{[i+j]Q}},$$

where $\ell_{[i]Q,[j]Q}$ and $v_{[i+j]Q}$ are the two lines needed to compute $[i+j]Q$ from $[i]Q$ and $[j]Q$ (ℓ intersecting the two points and v the vertical).

Pairings out-circuit: Miller algorithm

Algorithm 1: MillerLoop(s, P, Q)

Output: $m = f_{s,Q}(P)$

$m \leftarrow 1; R \leftarrow Q$

for b from the second most significant bit of s to the least **do**

$\ell \leftarrow \ell_{R,R}(P); R \leftarrow [2]R; v \leftarrow v_{[2]R}(P)$ Doubling Step

$m \leftarrow m^2 \cdot \ell / v$

if $b = 1$ **then**

$\ell \leftarrow \ell_{R,Q}(P); R \leftarrow R + Q; v \leftarrow v_{R+Q}(P)$ Addition Step

$m \leftarrow m \cdot \ell / v$

return m

Pairings out-circuit: Miller algorithm

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Pairings out-circuit: Miller algorithm

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$\ell \leftarrow \ell_{R,Q}(P); R \leftarrow R + Q;$

Addition Step

$m \leftarrow m \cdot \ell$

return m

Pairings out-circuit: Miller algorithm

- G_2 :
- Coordinates compressed in $\mathbb{F}_{q^{k/d}}$ instead of \mathbb{F}_{q^k} (where d is the twist degree) [BN06]
 - Homogeneous projective coordinates (X, Y, Z) [AKL⁺11, ABLR14]
 - Sharing computation between Double/Add and lines evaluation [AKL⁺11, ABLR14]

- Finite fields:
- $\mathbb{F}_p \rightarrow \cdots \rightarrow \mathbb{F}_{p^{k/d}} \rightarrow \cdots \rightarrow \mathbb{F}_{p^k}$
 - efficient representation of line (multiplying the line evaluation by a factor \rightarrow wiped out later) [ABLR14]
 - efficient sparse multiplications in \mathbb{F}_{p^k} [Sco]

Pairings out-circuit: Final exponentiation

$$\frac{p^k - 1}{r} = \underbrace{\frac{p^k - 1}{\Phi_k(p)}}_{\text{easy part}} \cdot \underbrace{\frac{\Phi_k(p)}{r}}_{\text{hard part}}$$

easy part: a polynomial in p with small coefficients (Frobenius maps)
e.g. (BLS12): 1F2 + 1Conj + 1Inv + 1Mul in $\mathbb{F}_{p^{12}}$

hard part: More expensive. Vectorial or lattice-based
Optimizations [[HHT](#), [AFK⁺13](#), [GF16](#)]
dominating cost: CycloSqr [[GS10](#), [Kar13](#)] + Mul in \mathbb{F}_{p^k}

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Example: Pairing on inner BLS12

$$(E/\mathbb{F}_{p(x)}) : Y^2 = X^3 + 1$$

$$r(x) = x^4 - x^2 + 1; \quad \rho(x) = (x - 1)^2 \cdot r(x)/3 + x; \quad t(x) = x + 1$$

with $x \equiv 1 \pmod{3 \cdot 2^L}$ (input $L \in \mathbb{N}^*$ the desired 2-adicity).

e.g. for BLS12-377 $x = 0x8508c00000000001$.

- $k = 12 \implies \mathbb{G}_T$ over $\mathbb{F}_{p^{12}}$
- $d = 6 \implies \mathbb{G}_2$ over $\mathbb{F}_{p^2} = \mathbb{F}_{p^{k/d}}$
- $\mathbb{F}_p \rightarrow \mathbb{F}_{p^2} \rightarrow \mathbb{F}_{p^6} \rightarrow \mathbb{F}_{p^{12}}$ or $\mathbb{F}_p \rightarrow \mathbb{F}_{p^2} \rightarrow \mathbb{F}_{p^4} \rightarrow \mathbb{F}_{p^{12}}$
(better compression ratio: 1/3 with XTR or CEILIDH)
- $e(P, Q) = f_{x,Q}(P)^{(\rho(x)^{12}-1)/r(x)}$ (best optimis. [[ABLR14](#), [HHT](#), [GS10](#)])

Rank-1 Constraint System

$$x^3 + x + 5 = 35 \quad (x = 3)$$

constraints:

$$o = l \cdot r$$

$$a = x \cdot x$$

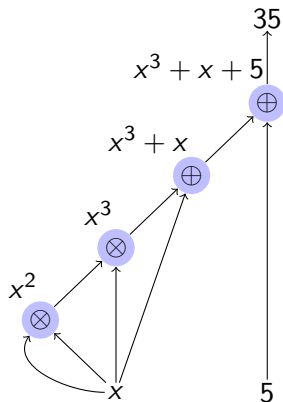
$$b = a \cdot x$$

$$c = (b + x) \cdot 1$$

$$d = (c + 5) \cdot 1$$

witness:

$$\begin{aligned} \vec{w} &= (\text{one} \quad x \quad d \quad a \quad b \quad c) \\ &= (1 \quad 3 \quad 35 \quad 9 \quad 27 \quad 30) \end{aligned}$$



Algorithm optimizations

	Time	Constraints
BLS12-377	< 1 ms	≈ 80 000

- Miller loop:
 - Affine coordinates $\rightarrow \approx 19k$ (arkworks)
 - Division in extension fields
 - Double-and-Add in affine
 - lines evaluations ($1/y$, x/y)
 - Loop with short addition chains
 - Torus-based arithmetic
 - Final Exponentiation:
 - Cyclotomic squarings
 - Torus-based arithmetic
 - Exp. with short addition chains
- $19k \rightarrow \approx 11k$ (gnark)

Optimizations

Finite fields

R1CS is about writing $o = l \cdot r$

- Over \mathbb{F}_p (\mathbb{F}_r of BW6):
 - Square = Mul ($o = l \cdot l$)
 - Inv = Mul + 1C ($1/l = o \rightarrow 1 \stackrel{?}{=} l \cdot o$ with o an input hint)
 - Div = Mul + 1C ($r/l = o \rightarrow r \stackrel{?}{=} l \cdot o$ with o an input hint)
 - Inv+Mul \rightarrow Div
- Over \mathbb{F}_{p^e} :
 - Square \neq Mul (e.g. \mathbb{F}_{p^2} 2C vs 3C)
 - Inv = Mul + eC ($1/l = o \rightarrow 1 \stackrel{?}{=} l \cdot o$ with o an input hint)
 - Div = Mul + eC ($r/l = o \rightarrow r \stackrel{?}{=} l \cdot o$ with o an input hint)
 - Inv+Mul \rightarrow Div

Optimizations

Affine arithmetic

$$\mathbb{G}_2 \text{ Double: } [2](x_1, y_1) = (x_3, y_3)$$

$$\lambda = 3x_1^2/2y_1$$

$$x_3 = \lambda^2 - 2x_1$$

$$y_3 = \lambda(x_1 - x_3) - y_1$$

$$\mathbb{G}_2 \text{ Add: } (x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

$$\lambda = (y_1 - y_2)/(x_1 - x_2)$$

$$x_3 = \lambda^2 - x_1 - x_2$$

$$y_3 = \lambda(x_2 - x_3) - y_2$$

	Div (5C)	Sq (2C)	Mul (3C)	total
Double	1	2	1	12C
Add	1	1	1	10C

Tailored optimization: Short addition chain of the seed x with inverted Double/Add weights! (cf. github.com/mmcloughlin/addchain)

Optimizations

Affine arithmetic

In the Miller loop, when $b = 1 \implies [2]R + Q \rightarrow \mathbf{22C}$

Instead: $[2]R + Q = (R + Q) + R \rightarrow \mathbf{20C}$

Better: omit y_{R+Q} computation in $(R + Q) + R \rightarrow \mathbf{17C}$ [ELM03]

\mathbb{G}_2 Double-and-Add: $[2](x_1, y_1) + (x_2, y_2) = (x_4, y_4)$

$$\lambda_1 = (y_1 - y_2)/(x_1 - x_2)$$

$$x_3 = \lambda_1^2 - x_1 - x_2$$

$$\lambda_2 = -\lambda_1 - 2y_1/(x_3 - x_1)$$

$$x_4 = \lambda_2^2 - x_1 - x_3$$

$$y_4 = \lambda_2(x_1 - x_4) - y_1$$

	Div (5C)	Sq (2C)	Mul (3C)	total
Double-and-Add	2	2	1	17C

Optimizations

lines evaluation

- ℓ is $ay + bx + c = 0 \in \mathbb{F}_{p^2}$
- $\ell_{\psi([2]R)}(P)$ and $\ell_{\psi(R+Q)}(P)$ are of the form $(a'y_P, 0, 0, b'x_P, c', 0) \in \mathbb{F}_{p^{12}}$ ($\psi : E'(\mathbb{F}_{p^{k/d}}) \rightarrow E(\mathbb{F}_{p^k})$) [ABLR14]
→ sparse multiplication (1) in $\mathbb{F}_{p^{12}}$
- precompute $1/y_P$ (5C) and x_P/y_P (5C) and $\ell(P)$ becomes $(1, 0, 0, b'x_P/y_P, c'/y_P, 0) \in \mathbb{F}_{p^{12}}$
→ better sparse multiplication (2) in $\mathbb{F}_{p^{12}}$

	total
Full Mul	54C
Sparse Mul (1)	39C
Sparse Mul (2)	30C

Easy part:

```
t.Conjugate(m)
m.Inverse(m) // 66C
t.Mul(t, m) // 54C
m.FrobeniusSquare(t)
m.Mul(m, t) // 54C
```

Easy part:

```
t . Conjugate(m)
t.Div(t, m) // 66C
m. FrobeniusSquare(t)
m. Mul(m, t) // 54C
```


Easy part: (more on that later)

t.Div(-m[0], m[1]) // 18C
m.TorusFrobeniusSquare(t)
m.TorusMul(m, t) // 42C
r := Decompress(m) // 48C

	total
Old	174
New	120
New (Torus)	60 (or 108)

Hard part (Hayashida et al. [HHT])

```
t[0].CyclotomicSquare(m)
t[1].Expt(m) //  $m^x$  addchain (Mul + CycloSqr)
t[2].Conjugate(m)
t[1].Mul(t[1], t[2])
t[2].Expt(t[1])
t[1].Conjugate(t[1])
t[1].Mul(t[1], t[2])
t[2].Expt(t[1])
t[1].Frobenius(t[1])
t[1].Mul(t[1], t[2])
m.Mul(m, t[0])
t[0].Expt(t[1])
t[2].Expt(t[0])
t[0].FrobeniusSquare(t[1])
t[1].Conjugate(t[1])
t[1].Mul(t[1], t[2])
t[1].Mul(t[1], t[0])
m.Mul(m, t[1])
```

Optimizations

Arithmetic in cyclotomic groups

Table: Square in cyclotomic $\mathbb{F}_{p^{12}}$

	Compress	Square	Decompress
Normal	0	36	0
Granger-Scott [GS10]	0	18	0
Karabina [Kar13] SQR2345	0	12	19
Karabina [Kar13] SQR12345	0	15	8
Torus (\mathbb{T}_2)[RS03]	24	24	48

- 1 or 2 squarings \implies Granger-Scott
- 3 squarings \implies Karabina SQR12345
- ≥ 4 squarings \implies Karabina SQR2345

Optimizations

Arithmetic in cyclotomic groups

Table: Mul in cyclotomic $\mathbb{F}_{p^{12}}$

	Compress	Multiply	Decompress
Normal	0	54	0
Torus (\mathbb{T}_2)[RS03]	24	42	48

- Compression/Decompression only once!
- Whole final exp. in compressed form over \mathbb{F}_{p^6}
- Better:
 - Absorb the compression in the easy part computation
 - Do we really need decompression?

Optimizations

Algebraic tori

Definition

Let \mathbb{F}_q be a finite field and \mathbb{F}_{q^k} a field extension of \mathbb{F}_q . Then the norm of an element $\alpha \in \mathbb{F}_{q^k}$ with respect to \mathbb{F}_q is defined as the product of all conjugates of α over \mathbb{F}_q , namely $N_{\mathbb{F}_{q^k}/\mathbb{F}_q} = \alpha \alpha^q \cdots \alpha^{q^{k-1}} = \alpha^{(q^k-1)/(q-1)}$

$$T_k(\mathbb{F}_q) = \bigcap_{\mathbb{F}_q \subset F \subset \mathbb{F}_{q^k}} \ker(N_{\mathbb{F}_{q^k}/F})$$

Lemma

Let $\alpha \in \mathbb{F}_{q^k}$, then $\alpha^{(q^k-1)/\Phi_k(q)} \in T_k(\mathbb{F}_q)$

Optimizations

Algebraic tori in cryptography

\mathbb{T}_2 cryptosystem introduced by Rubin and Silverberg [RS03].

Let $\alpha = c_0 + \omega c_1 \in \mathbb{F}_{q^k} - \{1, -1\}$ (cyclotomic subgroup), we have

compress $f(\alpha) = (1 + c_0)/c_1 = \beta \in \mathbb{F}_{q^{k/2}}$

decompress $f^{-1}(\beta) = (\beta + \omega)/(\beta - \omega) = \alpha$

Mul $\beta_1 \times \beta_2 = (\beta_1\beta_2 + \omega)/(\beta_1 + \beta_2)$

Square $\beta^2 = \frac{1}{2}(\beta + \omega/\beta)$

Inverse $1/\beta = -\beta$

\mathbb{T}_2 arithmetic is R1CS-friendly!

Optimizations

Absorbing the compression

Easy part: $m^{(q^{12}-1)/\Phi_k(p)} = m^{(p^6-1)(p^2+1)}$

Let $\alpha = c_0 + \omega c_1 \in \mathbb{F}_{q^{12}} - \{1\}$ (cyclotomic subgroup),

$$\begin{aligned}\alpha^{p^6-1} &= (c_0 + \omega c_1)^{p^6-1} \\ &= (c_0 + \omega c_1)^{p^6} / (c_0 + \omega c_1) \\ &= (c_0 - \omega c_1) / (c_0 + \omega c_1) \\ &= (-c_0/c_1 + \omega) / (-c_0/c_1 - \omega)\end{aligned}$$

$$\begin{aligned}f(\alpha) &= (-c_0/c_1)^{p^2+1} \\ &= (-c_0/c_1)^{p^2} \times (-c_0/c_1)\end{aligned}$$

→ 60C

Optimizations

Further optimizations

Carry the whole Miller loop in compressed form (e.g. [NBS08])

- Isolate $m = 1$ (just $m = \ell \rightarrow$ less constraints)
- Write m as: $f(m) = (-c_0/c_1)^{p^2} \times (-c_0/c_1)$
- Use \mathbb{T}_2 cyclotomic squaring
- Write lines as

$$(1, 0, 0, b'x/y, c'/y, 0) \in \mathbb{F}_{p^{12}} \mapsto -1/(b'x/y + \omega c'/y)^{p^2+1} = -1/D \in \mathbb{F}_{p^6}$$

- Cyclotomic sparse Mul as:

$$\begin{aligned} f(m) \times f(\ell) &= (f(m)f(\ell) + \omega)/(f(m) + f(\ell)) \\ &= (-f(m) + \omega D)/(f(m)D + 1) \end{aligned}$$

Conclusion

Implementation open-sourced (MIT/Apache-2.0) at <https://github.com/ConsenSys/gnark>
e.g. For BLS12-377,

	Constraints
Pairing	11535
Groth16 verifier	19378
BLS sig. verifier	14888
KZG verifier	20679

For BLS24-315, a pairing is **27608** constraints .

More optimizations in mind:

- Quadruple-and-Add Miller loop [CBGW10]
- Fixed argument Miller loop (KZG, BLS sig) [CS10]
- Longa's sums of products Mul [Lon22]

Conclusion

Let's play with gnark!

<https://play.gnark.io/>

The screenshot shows the gnark playground interface. At the top, there's a browser address bar with 'play.gnark.io' and a 'gnark' logo. Below the browser, the page title is 'The gnark playground' with buttons for 'Groth16', 'PionK', 'Run', 'Share', and 'Examples'. The main area contains a Go code editor with the following code:

```
1 // Welcome to the gnark playground!
2 package main
3
4 import (
5     "bytes"
6     "encoding/hex"
7
8     "github.com/consensys/gnark-crypto/ecc"
9     "github.com/consensys/gnark/backend/groth16"
10    "github.com/consensys/gnark/frontend"
11    "github.com/consensys/gnark/std/groth16_bls12377"
12)
13
14 func init() {
15     // Groth16 verify algorithm has a pairing computation.
16     // In-circuit pairing computation needs a SNARK friendly 2-chains of elliptic curves.
17     // That is: the base field of one curve ("inner curve")
18     // is equal to the scalar field of the other ("outer curve").
19     // This example use the pair of curves BNG_761 / BLS12_377
20     // More details on the curves here https://eprint.iacr.org/2021/1359
21     // Overrides the default playground curve (BN254) with the curve BNG_761
22     curve = ecc.BNG_761
23 }
24
25 // This example implements a Groth16 Verifier inside a Groth16 circuit:
26 // That is, an "outer" proof verifying an "inner" proof. It is available in gnark/std ready to use circuit components.
27 // Notation follows Figure 4. in DIZK paper https://eprint.iacr.org/2018/691.pdf
```

Below the code, it says 'Proof is valid ✓' and '19378 constraints'. The execution result shows 'L-R == 0' and a table with columns '#', 'L', 'R', and '0'.

#	L	R	0
0	1	hv0 + 91893752594881257701523279626832445440-hv1	Hash + 8444461749428370424248824938781546531375899335154063827935233455917409239041-hv2
1	hv3	1 + -hv3	0

At the bottom, there is a section titled 'About the playground'.

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